# Twenty imagined making examples

Use only after the child's own first contribution, and after capture on a selected assessment stage. These are original computer-written fictional design proposals, not child works, filmed events, genuine maker accounts or recipient replies. They are optional contexts, not answer keys.

## C01 · A hat that becomes a boat

Idea: A made-up hat sits on a circle, then becomes a tiny boat picture.

Make and try: Create two actual drawings or software arrangements, choose which comes first, and manually reveal both.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: The shape change is fictional; no floating or water safety skill is supplied.

## C02 · Pretend post sorting

Idea: A square parcel moves from a pretend shelf to an invented mailbox.

Make and try: Choose actual frame positions and a local mailbox caption or no words; inspect each frame.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: It is a play message, not official postal instructions or a real delivery.

## C03 · A library picture trail

Idea: A drawn book shape becomes part of an invented picture corner.

Make and try: Draw or direct two original broad pictures and choose a look/next reveal.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: No book cover, character, council logo or library photograph is copied.


Keep the complete notice packet. Original expression CC BY 4.0; code/font/renderer terms separate.

## C04 · Robot finds its missing button

Idea: An invented robot first has a blank space, then a chosen mark there.

Make and try: Construct the two pictures and test whether the intended replacement frame appears.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: Actual repair or electrical knowledge is not assessed.

## C05 · A surprising lunchbox world

Idea: An imaginary empty box opens to a picture of a mountain.

Make and try: Make an actual surprising second picture and choose optional wordless space.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: It supplies no food facts or required family disclosure.

## C06 · One leaf, then a leaf city

Idea: An original drawn leaf becomes a made-up city map.

Make and try: Repeat, grow or rearrange own marks and compare real traces.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: This is fiction, not a botanical growth claim.

## C07 · A pretend tool label

Idea: An invented workbench picture gets an own clue about a chosen broad shape.

Make and try: Make a wordless cue or exact caption and compare with the actual feature.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.


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Boundary: No real machinery, safety sign or cultural symbol is copied.

## C08 · A cloud delivers a chair

Idea: An invented cloud picture appears before a winged chair.

Make and try: Make two distinct frames and hold the first until the maker chooses Next.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: There is no weather prediction, timed attention effect or actual movement.

## C09 · A silent garden gallery

Idea: Two imagined garden pictures are deliberately the same.

Make and try: Duplicate or redraw a wanted picture and inspect the repeated frames.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: Repetition may be intentional; it is not missing work or a universal emotion cue.

## C10 · Pretend play cleanup helper

Idea: Broad invented blocks are first scattered, then in the maker's chosen arrangement.

Make and try: Create a useful-in-play sequence and let the maker choose order and wording.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: It does not prescribe children's household duties or local classroom rules.

## C11 · A paper museum of nonsense

Idea: An own square becomes a label for an invented odd object.

Make and try: Construct a small gallery and choose a caption or exact description.


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Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: No real museum collection fact or object image is supplied.

## C12 · Shop for moon socks

Idea: An invented display picture becomes a sock with a chosen pattern.

Make and try: Try two actual second frames and choose either/both/neither.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: No buying, currency, product endorsement or moon fact is taught.

## C13 · An imaginary game doorway

Idea: A door shape appears, then a surprising open-space picture.

Make and try: Choose the second image, test actual reveal and change one frame if wanted.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: The maker's rule is local fiction, not a universal sign meaning.

## C14 · Make a friendship creature

Idea: Two invented marks become one creature picture, or remain separate by choice.

Make and try: Construct actual frames and choose whether to show privately or keep.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: It requires no account of real friends, relationships or feelings.

## C15 · An invented train garden

Idea: A broad line carries imagined plant shapes across two pictures.


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Make and try: Change a position or caption in a duplicated frame, then inspect exact order.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: No real transport advice or plant-growth evidence is supplied.

## C16 · Pack a pretend theatre box

Idea: A drawn empty stage becomes a chosen arrangement of broad shapes.

Make and try: Make the sequence and direct an actual paper reveal or software step.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: A drawn stage is media making, not a child performing a drama.

## C17 · A neighbourhood helper idea

Idea: A made-up picture corner gets an original notice chosen by the child.

Make and try: Choose a purpose and construct two pictures or one wanted part.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: No real address, location, service hours or official notice is required.

## C18 · A pattern that takes a rest

Idea: A sequence of chosen marks repeats one actual picture before a different one.

Make and try: Make/direct the repeat, then manually inspect it and choose a keeper.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: A manual hold is not generated sound, music technique or timed film.


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## C19 · A toy workshop catalogue

Idea: One imaginary object is shown wide, then in a chosen close drawing.

Make and try: Construct an original two-picture show; optional description states actual details.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: A drawn close picture is not evidence of camera operation.

## C20 · A tiny help guide for a puppet

Idea: An invented puppet's page first shows one option, then another chosen option.

Make and try: Create an actual broad or screen sequence and privately trial it.

Inspect / next: Ask what actually exists and which choice the child wants to keep. If only specified, retain plan status; offer one wanted fabricated part later. A child may reject this context.

Boundary: A puppet rehearsal supplies no real willing audience or viewer reply.

Teacher setup (teacher-guide.html) · Complete notice (source-notice.html)


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