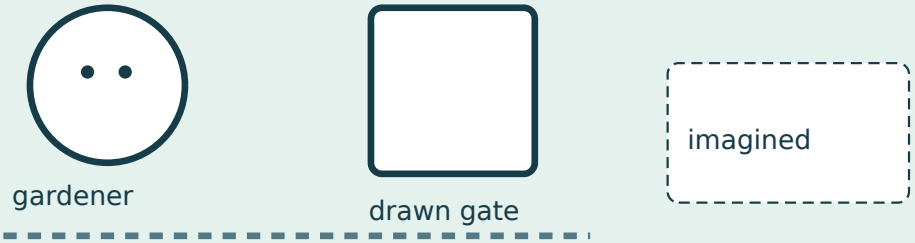
Two ideas to play with

Filled fictional examples · after fresh first evidence

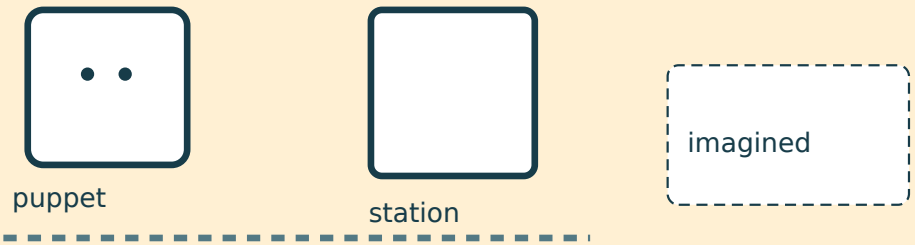
82-A · Garden gate



waiting version chosen

Make a different idea, keep one, ask for help or pass.

82-B · Pretend station



child cue · adult moves

Make a different idea, keep one, ask for help or pass.

Use the separate blank aid for your own response.

SubjectNest by NeuroForgeIO Pty Ltd 2026. Original expression CC BY 4.0.

neuroforge.io/subjectnest/library/ · creativecommons.org/licenses/by/4.0/

Fictional choices · Keep it or change it

Filled fictional example panels, not blank response areas. Use after fresh first evidence has been saved. No actual child record or model answer for a held stage is supplied.

82-A · Garden gate

A child animates a paper gardener waiting at a drawn gate in version one, then knocking through a chosen tap in version two. The tap is the child's performed cue, not a universal signal. The child chooses the waiting version for the story. Invite them to decide what could make the gardener leave.

82-B · Pretend station

A child directs an adult puppet operator to pause at the station until the child selects a “ready” symbol. The adult moves it after that selection. Record the child's actual cue and adult animation. A watcher says they noticed the pause; no emotion is inferred. Ask whether the cue should stay for the next scene.

Complete visual alternative

Title: “Two ideas to play with”. Subtitle: “Filled fictional examples · after fresh first evidence”. Two rounded filled panels, one pale teal and one pale gold. Each names its exact context above. Original simple geometry shows a round or plain block character with two small eyes, a square place/cue block, a dashed imagined-place card labelled “imagined”, and a dashed line between them. 82-A: circle character labelled “gardener”; place/cue label “drawn gate”; status caption “waiting version chosen”. 82-B: block character labelled “puppet”; place/cue label “station”; status caption “child cue · adult moves”. These drawings are suggestive fictional icons, not an exact depiction of an observed child, a collection item or a culturally specific puppet. Every panel is filled and labelled as an example; neither is an empty response area. Each says: “Make a different idea, keep one, ask for help or pass.” A bottom note says: “Use the separate blank aid for your own response.” No arrow promises collaboration, performance, permission or audience.

SubjectNest by NeuroForgeIO Pty Ltd 2026. Original expression CC BY 4.0.

Public source: neuroforge.io/subjectnest/library/ · licence: creativecommons.org/licenses/by/4.0/.